USATF OFFICIALS BEST PRACTICES

THROWS RULES COMPARISON

GOVERNING BODY	IAAF	USATF	NCAA	NFHS
EQUIPMENT/FACILITIES				
Sector size & angle	34.92° (Jav: 29°)	34.92° (Jav: 29°)	34.92° (Jav: 29°)	34.92° (Jav: 29°)
Circle size (inside diameter)				
Shot Put & Hammer throw	2.135m	2.135m	2.135m	2.135m
Discus	2.50m	2.50m	2.50m	2.50m
Shot Put stop board	11.2cm wide 9.8-10.2cm high	11.2cm wide 9.8-10.2cm high	11.2cm wide, .10cm high	11.4cm wide, .10cm high
1/2 circle lines	75 cm each side, 5cm wide	75 cm each side, 5cm wide	75 cm each side, 5cm wide	8 in each side, 2 in wide
Javelin arc & rumway width	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway
Javelin arc extension lines	75 cm each side, 7cm wide	75 cm each side, 7cm wide	75 cm each side, 7cm wide	75 cm each side, 7cm wide
ATHLETE MATTERS				
Marks adjacent to circle	1 temp marker for own throw	1 temp marker for own throw	1 temp marker for own throw	Not addressed
Substance on hands	Yes (Ham & Wt-on gloves)	Yes (Ham & Wt-on gloves)	Yes	Not addressed
Substance on implement	Shot & Discus	Shot & Discus	SP, DT, JT - chalk only	Not addressed
Gloves	Ham&Wt only-fingers open	Ham&Wt only-fingers open	Ham&Wt only-fingers open	No (Ham not addressed)
Tape on hands & fingers	No 2 fingers taped together	No 2 fingers taped together	No (OK for open wound)	No (OK for open wound)
Electronic devices	Not allowed	Not allowed	Not allowed	No communic. device or viewing of video
Warm ups at venue after competition starts	Games Committee	Time - Games Committee, max 2 throws/turn in circle	Length-Games Cmte, max 15min;finals same as prelm	Not addressed
Athlete arrives after competition starts	Not addressed	Take remaining trials - if entered	Can't compete	Can't compete
Athletes competing in another event	Not addressed	For one trial at a time may throw out of order. If not at venue, call "up" & record "pass" after time limit	May throw out of order in prelims. In finals, if not at venue call "up" & record "pass" after time limit	May jump out of order in prelims & finals; if leave venue, excusal time set by Games Cmte
Implement ownership lost	Yes	Yes (Youth & Master-no)	No	Not addressed
TIMING FOR ATTEMPTS				
2 or more - Open & Comb. Events	1 Min	1 Min	1 Min	1 Min
Consecutive jumps - Open	2 Min	2 Min	1 Min	1 Min
Consecutive jumps-Comb. Events	2 Min	2 Min	1 Min	1 Min
Time expiration - warning method	Clock, or hold up yellow flag w/15 seconds left	Clock and hold up yellow flag w/15 seconds left, at end drop flag, verbal	Clock, or hold up yellow flag w/15 seconds left	Not addressed
CONDUCTING THE EVENT				
Use flights in prelims	Games Committee	Yes if > 15 throwers	Yes if > 16 throwers	Yes
Number to finals	8	8/9	Scoring places + 1, plus ties	Scoring places + 1, plus ties
Finals order	Reverse of perform. in trials	Reverse of perform. in trials	Reverse of perform in trials	Reverse of perform in trials
Recording distance	To next lowest full cm	To next lowest full cm	To next lowest full cm	To next lowest 1/4 inch
Implem. hits cage, lands in sector	Fair	Fair	Fair	Foul
Interrupt throw, leave circle	Yes	Yes	Not addressed	Not addressed
Legal exit from circle after throw	After implement lands, from back half of circle	After implement lands, from back half of circle	After implement lands, from back half of circle	After implement lands & ofcl calls "Mark," from back half of circle
Number of throws				
More than 8 or 9 in competition	3 prelims; 3 finals	3 prelims; 3 finals	3 prelims; 3 finals	3 prelims; 3 finals
8 or 9 or fewer in competition	6 - finals	6 - finals	6 - finals (1 prelim throw req'd)	3 prelims, 3 finals/4 finals
Combined events	3	3	3	Not addressed
********* **JAVELIN THROW** *********				
Marks beside runway	1 or 2 markers; no chalk/indelible marks	1 or 2 markers; no chalk/indelible marks	1 or 2 markers, 7x15cm max; no shoes	Allowed
Athlete touches runway lines	Foul	Foul	Foul	Foul
Implement must land	Tip first	Tip first	Tip first	Any part
Legal exit from runway after throw	After implement lands, from behind arc ext'd lines	After implement lands, from behind arc ext'd lines	After implement lands, from behind arc ext'd lines	After implement lands & ofcl calls Mark, from behind foul line arc & ext'd lines